

# Year 3 MTP Plan Autumn – Cave Dwellers

Music - SM plan and teach

PSHE- follow jigsaw SOW

French- Rachel Hawkes SOW

Week	English	Maths	Science	History	Art	ICT	RE	PE	
1	Narrative- Stone Age Boy Weeks 1-3	Recognise the place value of three digit numbers /	Rocks: Compare and group together different types of rocks	LO for half term: <b>Describe changes in Britain from the Stone Age to Iron Age</b>	LO: Explore shading , using different media  (recreating images from eng book)	Knowsley SOW <b>Programming with Robots unit</b>  I can troubleshoot when something doesn't appear to be working with my device/ I can discuss different types of digital content and file types/ I can explain how the internet works/ I can explain how a search engine works/ I can create with	Essex Syllabus  Systematic unit <b>(Christianity 1)</b>	Games  LO: learn tactical skills	
2			Identify/ represent and estimate numbers	Rocks: Compare and group together different types of rocks				Stone Age ways of life - Hunting/ food/ shelter	Weeks 1-3
3		Add numbers with up to 3 digits using the	Rocks: Recognise that soils are made from rocks and	Neolithic hunter gather way of life- Skara Brae village					Games  LO: learn tactical skills

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		columnar method  (include problem solving style questions)	organic matter			technology/ I can improve the quality and presentation of my work.		
4	Non chron-report on Stone Henge Weeks 4-5		Rocks: Recognise that soils are made from rocks and organic matter	Bronze Age ways of life - Hunting/ food/ shelter	recreate form of natural or manmade objects  create stone henge using twigs			Games  LO: learn tactical skills
5		Interpret and present data using bar charts, pictograms and tables	Rocks: Describe in simple terms how fossils are formed when things that have lived are trapped within rocks	Iron Age ways of life - Hunting/ food/ shelter	recreate form of natural or manmade objects  finish and evaluate stone henge art			Games  LO: learn tactical skills
6	Instructions –	Subtract numbers with up to	Rocks: Describe in simple	Connect day (survival day)	Connect day (make			Games

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	How to Wash a Woolly Mammoth Weeks 6-7	3 digits using the columnar method  (include problem solving style questions)	terms how fossils are formed when things that have lived are trapped within rocks	LO: Describe changes in Britain from the Stone Age to Iron Age	a hunting device)  LO: Safely measure, mark out and cut , assemble and join with accuracy			LO: learn tactical skills
7				LO: Use dates to order and place events on a timeline  Creating timelines of all 3 stages  Stone age, bronze age, iron age	Use collaging by overlapping or layering  Collage wooly mammoth			Games  LO: learn tactical skills

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## Half term

Week	English	Maths	Science	Geography	DT	ICT	RE	PE
1	Narrative- the first drawing Weeks 1-3	Add and subtract amounts of money to give change (£ and p)	Light: Recognise that he/she needs light in order to see things	Ask and respond to geographical questions  Ask questions about stone age landscapes	Create designs  (design a stone age outfit)	Knowsley SOW  <b>Online Detectives unit</b>  I can use search tools/ I can search information/ Make exact searches on www	Essex Syllabus  Systematic unit <b>(Christianity 1)</b>	Gymnastics (Jasmine portal planning)
2		Count in multiples of 4/8/10/50 /100	Notice that light is reflected from surfaces	Ask and respond to geographical questions  Answer questions about stone age landscapes	Safely measure/ mark out/ cut and assembly  (make stone age outfits)			Gymnastics (Jasmine portal planning)
3		Find 10/ 100 more or less of a number	Recognise that light reflected from the sun can be dangerous	History <b>Connect day-</b> Time Capsule  Understand how our	Evaluate Stone age outfits			Gymnastics (Jasmine portal planning)

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			there are ways to protect eyes	knowledge of time is constructed from a range of sources				
4	Stone Age poetry	Draw 2d shapes (recognise angles as property)  Identify right angles and compare with other angles	Recognise that shadows are formed when light source is blocked	Make maps and plans using symbols and keys  (Skara Brae- link to last half term)	Create designs  (stone age shelter)			Gymnastics (Jasmine portal planning)
5		Identify horizontal/ vertical lines in 2d shapes		Make maps and plans using symbols and keys	Make suitable choices of materials			Gymnastics (Jasmine portal planning)

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		Make 3d shapes		(Skara Brae- link to last half term)	(make shelters)			
6	Diary of a Christmas elf	Measure the perimeter of 2d shapes	Find patterns in the way that the size of shadows change	Make maps and plans using symbols and keys  (of Iron age village)	Evaluate products			Gymnastics (Jasmine portal planning)
7		Solve number problems  Christmas themed		Make maps and plans using symbols and keys  (of Bronze age village)			Gymnastics (Jasmine portal planning)	